## ICT167 ANS9

#### Importance of file I/O

 Output from one program can be input to another program (think world editor making a map and warcraft 3 reads the map. Allows game and map editor to talk. No need to keep recompiling program)

Stream (flow of input) is an object that delivers data to destination (screen, and file)

#### **TextFiles Input stream:**

- · A stream that provides input to a program
  - o Java.util.Scanner class object is an input stream

#### **TextFiles Output stream:**

- A stream that accepts output from a program (into text file)-
  - PrintWriter class object is an outpstream that outputs to a textfile
  - o System.out

## TextFiles I/O in Java consist of:

- OPENING
  - Creates a stream object for each input source (file) or output destination (file) and associating the object with the external entity
- LOOPING
  - Getting values in or sending values out by calling methods on the stream object and then
- CLOSING
  - The file or connection by invoking a close method on stream
  - Reason for closing file?
    - If a program crash then the file is corrupted/damaged
    - An opened file can't be read until it is closed

Exception handling important!!!! Always use Try and catch blocks to make sure file can be opened

# Append text file

• Add program output to existing file rather than override everything when open text file.

FileOutputStrea m is a CLASS

```
outputStream = new PrintWriter(new
FileOutputStream("out.txt", true));
```

## StringTokenizer

• Used to parse (cut) a single line into words

# Binary file I/O

• Not readable by humans includes- movie files (MP4), music files (MP3) different encoding to read binary files

# **BinaryFiles Input stream:**

- A stream that provides input to a program (from the binary file)
  - o *ObjectInputStream* class object
- FileInputStream class object needed as well to open file

## **BinaryFiles Output stream:**

- A stream that accepts output from a program (into binary file)
  - o <u>ObjectOutputStream</u> class object
- FileOutputStream class object needed as well to open file

Nested Try blocks: If no exception found in inner try block it goes to parent try block and finds exception there